

# 3D artist (arch-viz) . lighting artist (VFX)

**LILY S.H. Yiu**  
(Thornhill, ON, Canada)

email: [lyiushi@gmail.com](mailto:lyiushi@gmail.com)  
url: [www.lilioart.com](http://www.lilioart.com)

Creative problem solver working between the architectural visualization industry and the visual effects industry.  
Mission to create storytelling through the use of lights.

## Education

**Ryerson University**  
Lighting Design Certificate  
(2016)

**Seneca College of Applied Arts and Technology**  
Graduate Certificate  
3D Game Art and Animation  
(2009)

**University of Toronto**  
Bachelor of Arts: Philosophy of Science, History of Science and Technology  
(2007)

## Skills Expertise

5 <i>I can do magic with it, utilizing scripts, and advance menus</i>	4 <i>I can do magic with it</i>	3 <i>I have a basic understanding of it and can do standard things with it</i>	2 <i>I have a basic understanding of it</i>
3d Studio Max Maya V-Ray Mental Ray	Photoshop GrowFX Forest Pack RailClone HTML AGI32 Nuke	ZBrush After Effects Unreal Engine MEL Script AutoCAD Houdini Speedtree	Revit Mantra Redshift RealFlow Python Script Flash, XML Actionscript Shotgun

## Memberships

Illuminating Engineering Society of North America (IESNA) Emerging Professional  
Affiliate of the International Association of Lighting Designers (IALD)

## Work Experiences

<p><b>April 2016 - Present</b> Lighting Artist   Mr. X Inc.</p> <p>Feature Film Project: Resident Evil: The Final Chapter   2016 Tau   2017</p> <p>TV Series Project: The Strain (Season 3)   2016 The Strain (Season 4)   2017 American Gods   2017 Bates Motel (Season 5)   2017</p>	<p><b>July 2013 - Dec. 2015</b> Visual Artist &amp; Lighting Designer   Crossey Engineering Ltd.</p> <p>Major projects: Etihad Museum   Moriyama &amp; Teshima Architects Kew Gardens Streetscape   City of Toronto University of Waterloo Engineering VII Building   Perkins+Will Architects Centennial Aerospace Campus   MacLennan Jaunkalns Miller Architects Ryerson Church Street Development   Perkins+Will Architects Buddy Holly Hall of Performing Arts and Sciences   Diamond &amp; Schmitt Architects</p>
<p><b>October 2016</b> Lighting Designer   Toronto Lighting Collaborative Nuit Blanche - One night outdoor Art Installation CITYlights Toronto Project lead by Paul Boken (VP at Malvey &amp; Banani Lighting)</p>	<p><b>May 2009 - July 2013</b> Partner 3D Artist Online: Artflakes (Berlin, Germany) Insomnia is Coming (Independent Game Developer, Poland)</p> <p>Display Merchandising Group Inc. (Toronto) - 3D Studio Max Trainer Display Merchandising Group Inc. (Toronto) - 3D &amp; 2D Artist</p>
<p><b>Oct. 2015 - March 2016</b> Lighting &amp; Rendering Artist   Kerosene VFX Project: Mighty Ships Season 9   Exploration Production Inc. (EPI)</p>	<p>Intelligent Creatures Inc. (Toronto) - VFX Intern (Production &amp; Editorial)</p> <p>JasonKB Photo (Toronto) - Photo Editor, Flash Designer</p>